

The Vault Is Not Enough

SPEAKER LANCING

Act 2 Scene 3
HAE

The world is ending, at least as everyone knows it. With the Resonance Virus running rampant among the population and having developed an immunity to earlier cures, an assortment of the elite and those who happened to be near them at the time have been herded into bunkers across the nation. At one such bunker, scientists who were involved in the Resonance Project have been working around the clock on a new cure. As the hospital ward in the underground bunker is sealed, all anyone can pray for is that they will be among those who survive this apocalypse.

Is it madness that with everything that's happened, with all the terrible destruction that has been wrought, that you cannot stop thinking about how there is still opportunity?

Carroll ruined everything. Carroll is ruined. Whatever is left after the virus spreads, the previous administration will never have power or public approval ever again. It has blundered on a grander scale than even in your wildest dreams you hoped it would.

You realized you may have lost your mind to be thinking about the future and your own advancement now. There may be no world left for you to move forward in after you emerge from this bunker. But even after the A-bombs were dropped, there were still some survivors, still some civilization left in its wake. That remnant will need a strong leader to step forward and pick up the pieces. That leader can be you.

There may be a way to rebuild, to recover. If you can find the way, and lead the effort to make it happen, you can win a greater victory over Carroll than you'd ever imagined. Where Carroll brought about the destruction of the world, you could be the one to save it.